# Character sheet

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| **Name** | Jab (pokes roughly or quickly, especially with something sharp or pointed.)  Todd |
| **Age** | 16 |
| **Height** | 1,6m |
| **Weight** | 56kg |
| **Eyes** |  |
| **Skin** |  |
| **Hair** |  |
| **Race** | Fennec fox features, but human (Hollow native) |
| **Job** | Hustler |
| **Ideals** | Live leisurely, have his family back, |
| **Bonds** | Slums people, Gearona (for a while) |
| **Traits** | **+** Sly (social intelligence)  **-** Emotional  **-** Violent |
| **Quirks** | Slang language  Obsessed with his spring knife (Ruby, Cause blood) |
| **Attacks & Tactics** | Stabbing Picking locks (with knife)  Charisma/ Charm |
| **Equipment** | Knife |
| **Appearance** | Typical “street kid” around 1800s  Sly dog  Troubled  Dirty, torn clothing, poor  Face and body carries evidence of violent acts (bruises, scars)  Rude but charismatic |
| **Backstory** | Todd “Jab” was born in the industrial area of Hollow, “Hallow”. His parents worked there.  Jabs family was killed in a catastrophe AI caused by going on a rampage after Grandpa and the other two inventors refused to help it. That rampage turned Hallow into slums.  Jab grew up alone in the streets, always fearing for his survival day by day. When Jab was ten years old, he found a spring knife which “saved” him from thugs. Since that day he was no longer known as Todd, but “Jab”.  He developed obsessive behavior towards the knife. He even gave it a name: “Ruby”, treating it like a friend. Jab does what he has to do to survive. |
| **Allies** | Gearona (for a while) |
| **Enemies** | First AI, then Grandpa |